

**Blastwave FX Introduces A New Creep Crawly Library**

**Detroit, MI – February 2, 2010:** Blastwave FX announces the **release of Bugs – a high definition sound effects library** that will make your skin crawl. Created by Ric Viers, **Bugs is a premiere addition to Blastwave FX's growing collection.**

Categories included in Bugs are:

- Ambiences
- Ants
- Beetles
- Extermination
- Flies
- Hornets
- Larva
- Mosquitoes
- Scorpions
- Spiders
- Termites
- 5.1 Surround Sound
- And so much more!

Bugs sound effects are cataloged with **enriched embedded metadata** for easy search and retrieval in **Pro Tools, AVID, SoundMiner, NetMix, iTunes** and other popular sound library search engines. Blastwave FX's Bugs allows **instant access to the highest quality sound effects** for editors and sound professionals that want a little creep in their crawl.

Bugs will be **released on February 1, 2010**, and will be available through **www.blastwavefx.com** for **\$499**.

**About Blastwave FX**

Blastwave FX ([www.blastwavefx.com](http://www.blastwavefx.com)) develops next-generation HD sound effects libraries for professional audio production. Our design and engineering teams push the sound envelope with innovative product formats, rich metadata, multi-channel libraries and the highest resolution audio that technology allows. Blastwave FX libraries, including our flagship Sonopedia™, serve as a royalty-free creative resource for audio professionals worldwide in post, broadcast, film, television, video games, animation, radio, new media and beyond. Blastwave FX is based in

**Blastwave FX**

**For Immediate Release**

Detroit, MI and is headed by Ric Viers, author of *The Sound Effects Bible* (MWP).